



ASEF Classroom Network #ASEFClassNet Online Collaboration 2017

Proposal

The [ASEF Classroom Network](#) provides opportunities for online collaborative learning and intercultural exchanges between students and teachers of secondary, high and vocational schools across Asia and Europe.

Since 2001, the Online Collaborations have been a core part of the ASEF Classroom Network's activities, which seek to enhance:

- intercultural understanding
- knowledge-sharing between students and teachers in Asia and Europe
- teamwork
- use of ICT

This is a template for teachers who wish to propose an Online Collaboration, and invite other teachers from schools across Asia and Europe to join their activity. The closing date for the submission of the new proposals is **31 December 2016**.

Based on the four goals of the ASEF Classroom Network, the 6 most outstanding Online Collaborations will receive an Award at next year's annual ASEF ClassNet Conference.

Thank you for your interest, and ASEF looks forward to learning more about your proposal.

1. Title of the Online Collaboration (Max. 8 words)

StoryNET

2. Name and contact details of project co-ordinator(s)

Mrs Zsuzsanna SZALAYNÉ TAHY
Teacher
Budapest XIV. Kerületi Szent István Gimnázium
Ajtósi Dürer sor 15.
H-1146 Budapest
Hungary
E: sztzs@szigbp.hu / sztzs@infokatedra.hu
W: <http://szigbp.hu>

3. School description (Max. 30 words)

SzIG is one of the top 10 schools in Hungary. Many students have outstanding results in maths, informatics and science subjects as well as in arts.

4. Description (Max. 200 words)

Life stories are rich, and are therefore good ways of understanding different cultures, religions and opinions. Participants are asked to write a network of stories to contribute to 'story-net'. The network's nodes –chapters– are fictitious narratives that connect to each other, either by telling the same story from different viewpoints, or by continuing a story following a character's decision. Participants can start one or more stories, which, depending on participants' decisions, might be historic, fictitious or realistic.

Every subsequent chapter in a story is determined by the time, scene and protagonist. Writers have to consider these preconditions to imagine the protagonist's life and determine their point of view. Though there are several preconditions, writers should be creative and empathic to imagine new details of the story. Linked chapters could describe the same scene from a different viewpoint – for example, with the existing protagonist becoming a supporting actor. Alternatively, the linked chapter could be a continuation of the protagonist's story.

As a whole, StoryNet gives students the opportunity, individually, to write about the lives of fictitious characters, and, collectively, to create interconnected and culturally-rooted stories as rich as life itself across Asia and Europe.

5. Please provide 3 hashtags for your Online Collaboration

#CreativeWriting
#AsOthersThink
#StoryNet

6. The Online Collaboration falls under the main theme of: Please tick (✓) one main theme

- | | |
|--|---|
| <input type="checkbox"/> Culture | <input checked="" type="checkbox"/> Education |
| <input type="checkbox"/> Environment & Sustainable Development | <input type="checkbox"/> Health |
| <input type="checkbox"/> History | <input type="checkbox"/> Media |
| <input type="checkbox"/> Others. Please specify below: | <input type="checkbox"/> Science & Technology |

7. Duration of the Online Collaboration (Please state start and end date):

Start Date : 01/03/2017
End Date : 30/06/2017
Duration : 4 months

8. Expected no. of schools/students involved and level of language and ICT skills

No. of Schools in total	:	6 or more
No. of Students in total	:	20 or more
Students Age Group	:	16–20
Level of English	:	Advanced
Level of ICT Skills	:	Basic

9. ICT tools/software required Please tick (✓) as appropriate)

<u>Word processing software</u>	<u>Video conference tools</u>	<u>Storage tools</u>
<input type="checkbox"/> Adobe Acrobat Reader	<input type="checkbox"/> Skype	<input type="checkbox"/> Dropbox
<input checked="" type="checkbox"/> Google Docs/Sheets	<input type="checkbox"/> Viber	<input type="checkbox"/> Google Drive
<input checked="" type="checkbox"/> Microsoft Word/Excel	<input type="checkbox"/> Vyew	<input type="checkbox"/> iCloud
<input type="checkbox"/> Scribd	<input type="checkbox"/> Wechat	
<input type="checkbox"/> Wordpress		
<u>Social media</u>	<u>Image editing software</u>	<u>Online collaboration</u>
<input type="checkbox"/> Ask.fm	<input type="checkbox"/> Adobe Illustrator	<input type="checkbox"/> Mindmeister
<input checked="" type="checkbox"/> Facebook	<input type="checkbox"/> Adobe Lightroom	<input type="checkbox"/> Slack
<input type="checkbox"/> Flickr	<input type="checkbox"/> Adobe Photoshop	<input type="checkbox"/> Telegram
<input type="checkbox"/> Instagram	<input type="checkbox"/> BeFunky (online)	<input type="checkbox"/> Trello
<input type="checkbox"/> Pinterest	<input type="checkbox"/> Sketch (Mac only)	
<input type="checkbox"/> Tumblr		
<input type="checkbox"/> Twitter		
<input type="checkbox"/> Weibo		
<u>Video/audio editing software</u>	<u>Presentation</u>	<u>App development</u>
<input type="checkbox"/> Adobe Premiere	<input type="checkbox"/> Google slides	<input type="checkbox"/> Adobe Flash builder
<input type="checkbox"/> Audcity	<input type="checkbox"/> Microsoft Powerpoint	<input type="checkbox"/> Alpha Software
<input type="checkbox"/> Garageband (Mac only)	<input type="checkbox"/> Prezi	<input type="checkbox"/> Appy Pie
<input type="checkbox"/> Soundcloud		

Windows Movie Maker

Youtube

Others, please specify:

The StoryNet portal (developed by a student): storynet.szigbp.hu

10. Other resources needed:

(Please tick (✓) as appropriate)

Camera

E-reader

OHP

Desktop Computer/Laptop

GoPro

Phones

Digital Projector

Interactive Whiteboard

Tablet

Voice Recording Devices

NA

Others (please specify)

11. Learning objectives and outcomes for teachers and students

(Please list at least 3 learning objectives and outcomes for teachers and students respectively.)

Learning Objectives	Outcomes
Teachers should join to:	For Teachers:
1. Administer students and motivate them to actively participate	1. Effective local project
2. Help students to choose chapters	2. Appropriate tasks for teaching
3. Correct their students' work and finalize chapters	3. Monitoring and evaluation
Students will learn to:	For Students:
1. Online document editing	1. Practice in online work
2. Define alternative views and empathy	2. Understand other opinions and reactions
3. Explain thoughts in English	3. Higher level English knowledge

12. Timeline and activities of the Online Collaboration

	<u>Main Coordinator</u>	<u>Teachers</u>	<u>Students</u>
<u>Phase 1 (March 2017)</u>			
▪ Set-up Facebook group and invite members to the group	✓		
▪ Self-introduction by all participating members		✓	✓
▪ Match the Group works between Asian and European Schools	✓		
<u>Phase 2 (April 2017)</u>			
▪ Write and read (weekly) chapters			✓
▪ Write missing nodes, develop the story network			✓
<u>Phase 3 (April to June 2017)</u>			
▪ Modify chapters to strength coherence		✓	✓
▪ Improving linguistic or editorial errors	✓	✓	✓
<u>Phase 4 (End June 2017)</u>			
▪ Feedback and evaluation	✓	✓	✓

For further details about this online collaboration, please contact the coordinator.

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